

# Axiomatic Language

<http://www.axiomaticlanguage.org/>

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# Language Goals

- ❖ Pure specification – what, not how
- ❖ Minimal, but extensible – as small as possible
- ❖ Metalanguage – able to imitate other languages
- ❖ **Beauty!**

# Specification by Enumeration (1)

Idea: Program specified by infinite set of symbolic expressions that enumerate all possible inputs or sequences of inputs along with the corresponding outputs.

concatenation function:

```
(concat <seq1> <seq2> <seq1+seq2>)
```

```
(concat () () ())
```

...

```
(concat (a b c) (d e) (a b c d e))
```

...

## Specification by Enumeration (2)

Program that reads input file and writes output file:

```
(Program <input> <output>)
```

Sorting program enumeration:

```
(Program () ())
```

...

```
(Program ("dog" "pig" "cat") ! 3-line input  
        ("cat" "dog" "pig") ! output file
```

...

# Specification by Enumeration (3)

Interactive program:

```
(Program <outs> <in> <outs> <in> ...  
      <outs> <in> <outs>)
```

<in> - single line typed by user

<outs> -- 0 or more lines typed by program

Calculator program enumeration:

```
...  
(Program  
  ("Enter expression to evaluate, empty line to halt:")  
  "2 + 3" -- user's input line  
  ("5") -- program's output line  
  " 6*(1 + ( 5)) " -- spaces between tokens ok  
  ("36")  
  "" -- blank input line tells program to halt  
  ("Bye! -- 2 expressions evaluated")) -- last output line  
...
```

# The Core Language – Expressions

Axioms generate valid expressions.

**expression:**

**atom** – a primitive indivisible element,  
**expression variable**,  
or **sequence** of zero or more expressions and **string variables**.

syntax:

atoms: ``abc`, ``+`

expression variables: `%w`, `%3`

string variables: `$`, `$xyz`

sequences: `()`, `(`M %x (`a $2))`

# The Core Language – Axioms

**axiom:**

**conclusion** expression and zero or more **condition** expressions

syntax:

`<conclu> < <cond1>, ..., <condn>.`

`<conclu>.`           ! an unconditional axiom

# The Core Language – Axiom Instances

**axiom instance** – substitute values for the axiom variables  
expression for an expression var  
string of  $\geq 0$  expressions & string vars for a string var

axiom: (``A %x $`) < (``B %x %y`), (``C $`).

instance: (``A `x `u %`) < (``B `x ()`), (``C `u %`).

– substitute ``x` for `%x`, `()` for `%y`, and ``u %` for `$`



# The Core Language – Valid Expressions

**valid expressions** – If the conditions of an axiom instance are valid expressions, the conclusion is a valid expression.

example axiom set:

$(`a `b) .$   
 $((\%) \$ \$) < (\% \$) .$

instances:

$(`a `b) .$   
 $((`a) `b `b) < (`a `b) .$   
 $(((`a)) `b `b `b `b) < ((`a) `b `b) .$

...

valid expressions:

$(`a `b) ,$   
 $((`a) `b `b) ,$   
 $(((`a)) `b `b `b `b) , \dots$

# Examples – Natural Number Addition

Set of natural numbers:

`(`number (`0)).`

`(`number (`s $)) < (`number ($)).`

`→ (`number (`0),`  
`(`number (`s `0)),`  
`(`number (`s `s `0)),`

...

Addition of natural numbers:

`(`plus %n (`0) %n) < (`number %n).`

`(`plus %1 (`s $2) (`s $3)) <`

`(`plus %1 ($2) ($3)).`

`→ (`plus (`0) (`0) (`0)),`  
`(`plus (`s `0) (`0) (`s `0)),`  
`(`plus (`0) (`s `0) (`s `0)),`

...

# Syntax Extensions

single char in single quotes:

```
'A' = (`char (`0 `1 `0 `0 `0 `0 `0 `1))
```

char string in single quotes within sequence:

```
(... 'abc' ...) = (... 'a' 'b' 'c' ...)
```

char string in double quotes:

```
"abc" = ('abc') = ('a' 'b' 'c')
```

symbol not starting with special char:

```
abc = (` "abc")
```

# Example Functions on Sequences

Concatenation of sequences:

```
(concat ($1) ($2) ($1 $2)).  
→ (concat (x y) (z) (x y z))
```

Membership in a sequence:

```
(member % ($1 % $2)).  
→ (member b (a b c d))
```

Reverse of a sequence:

```
(reverse () ()).  
(reverse (% $) ($rev %))<  
  (reverse ($) ($rev)).  
→ (reverse (u v) (v u))
```

# Sorting Program Example (1)

Ordering of bit expressions:

`(< `0 `1) .`

`(< ($) ($ % $x)) . ! lexicographic ordering`

`(< ($ %1 $1) ($ %2 $2) < (< %1 %2) .`

`(<= % %) .`

`(<= %1 %2) < (< %1 %2) .`

`(ordered ()) .`

`(ordered (%)) .`

`(ordered (% %1 $)) < (ordered (%1 $)) ,  
(<= % %1) .`

# Sorting Program Example (2)

Permutation:

```
(permute () ()) .  
(permute (% $) ($1 % $2)) <  
  (permute ($) ($1 $2)) .
```

Characters and strings:

```
(bit `0) .  
(bit `1) .  
(bitseq ()) .  
(bitseq (% $)) < (bit %), (bitseq $) .  
(char (`char %8bits)) < (bitseq %8bits),  
  (=length %8bits (* * * * * * * *)) .  
(=length () ()) .  
(=length (% $) (%2 $2)) < (=length ($) ($2)) .  
(charstr ()) .  
(charstr (% $)) < (char %), (charstr ($)) .
```

## Sorting Program Example (3)

File is sequence of character strings:

```
(file ()) .  
(file (% $)) < (charstr %), (file ($)) .
```

Sorting function on bit expressions:

```
(sort %seq %sorted) <  
  (permute %seq %sorted) ,  
  (ordered %sorted) .
```

Program sorts input file:

```
(Program %input %output) < (file %input) ,  
  (sort %input %output) .
```

– see website for Calculator Program example

# Metalinguage Example

Procedural language function as unconditional axiom:

```
(function FACTORIAL (N) is
  variables I FACT ;      !local var names
begin    ! arguments & vars are untyped
  I := 0 ;
  FACT := 1 ;      ! = 0!
  while I < N loop    ! loop until I = N
    I := I + 1 ;
    FACT := FACT * I ;    ! FACT = I!
  end loop ;
end FACTORIAL return FACT) .    ! FACT = N!
```

– combines with language definition axioms (see website)

→ (FACTORIAL (`s `s `s `0) (`s `s `s `s `s `s `0))

– see [SEKE 2012] on website for Lisp-like example



# Conclusions (1)

- Specifications
  - Smaller & more readable than algorithms
  - More reusable than code constrained by efficiency
    - Easier to generalize
    - Higher-order capability can extract common patterns
  - greater programmer productivity
- Minimal
  - Tiny Turing-complete formal system
  - Yet human readable, expressive, & extensible
- Metalanguage
  - Able to incorporate capabilities of other languages

## Conclusions (2)

- Specification by enumeration
  - Specify external behavior without internal operation
  - Avoids awkwardness of I/O in declarative languages
    - Avoids ugliness of I/O operations in Prolog
- Simplicity & purity of language is well-suited to proof
  - Guarantee correctness of implementation
  - Prove assertions to validate specifications
  - improved software reliability
- Implementation Challenge!

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